01 / WELCOME

The Eraser Caper

Choosing Good When Someone Is Mean
Kid's Korner Teaching Aid • Roger, Chatter and Biff • Ages 4–10



"Do not be overcome by evil, but overcome evil with good."
Romans 12:21 (NIV)

A missing eraser and a choice to be kind

Biff hides the classroom eraser and calls Roger a name. Roger finds the eraser. Chatter wants to get even by hiding Biff's pencil, but Roger remembers Romans 12:21. When Biff's pencil falls, Roger picks it up and returns it. He chooses kindness and also tells Biff that name-calling is not OK. Biff apologizes.

This lesson helps children recognize revenge, choose a kind response, and ask for help when someone keeps hurting them.

Say to the children: "Roger gave the pencil back without giving the meanness back. He could be kind and still say, 'Calling me names isn't OK.'"

Main truth: With God's help, I can choose good when someone is mean.

Lesson length: About 30 minutes, including the video and drawing activity.

You will need: The video, a Bible or Romans 12:21 card, one copy of page 5 per child, pencils or crayons, and red crayons.

02 / WORD STUDY

Helping Children Understand Kindness

KINDNESS means choosing to do good

For a child: "Kindness means caring about someone and choosing helpful words and actions." Kindness can be a gentle answer, returning something that belongs to another person, or getting help for someone.

Everyday example: A classmate says something unkind and later drops their crayons. You can help collect them and say, "Please don't call me that."

Connect it to God: "God helps us choose what is good, even when we feel hurt or angry."

REVENGE means trying to hurt someone back

For a child: "Revenge means getting even by doing something hurtful because someone hurt me." Feeling upset is not the same as choosing revenge. We can tell God and a trusted grown-up how we feel.

Everyday example: Someone hides your pencil, so you want to hide their book. That would add another hurt. You can ask for your pencil back and get a teacher's help instead.

Connect the words: Chatter's plan would have returned meanness with more meanness. Roger chose to help Biff without pretending that Biff's behavior was OK.

Listen closely to the verse

"Do not be overcome by evil" Do not let someone else's wrong choice lead you to make a wrong choice too. Here, "evil" means what is wrong or harmful; we do not label a child as evil.

"But overcome evil with good" Respond with what is right and helpful. Roger returned the pencil and spoke honestly. We can choose our response, but we cannot make another person change.

Teach with care

Kindness does not mean staying near someone who is hurting you, giving away your belongings, keeping unsafe secrets, or accepting repeated name-calling. Say, "Stop. That is not OK," move to a safe place, and tell a trusted grown-up. Keep telling until someone helps. An apology matters, and changed behavior matters too. Do not require a hug, immediate friendship, or a public account of being hurt.

03 / TEACHER OUTLINE

A Simple Lesson to Teach

1 Welcome and watch • 6 minutes

Ask: "What could you do if someone said something unkind?" Children may answer or pass. Watch The Eraser Caper. Ask what Chatter wanted to do and what Roger chose instead. Allow about six minutes for the introduction and video; adjust to your final cut.

2 Learn the verse • 4 minutes

Read Romans 12:21 slowly. Children echo: "Do not be overcome by evil" / "but overcome evil with good." For the first phrase, hold a hand up gently like a stop sign. For the second, open both hands as if offering help. Repeat together and explain that doing good includes asking for help.

3 Explain and practice • 5 minutes

Teach kindness and revenge using page 2. Choose two situations below. Ask for a kind action and a clear, safe boundary. Practice with invented examples rather than asking children to reenact personal conflicts.

A dropped pencil: "I can return it." Practice: "Here's your pencil. Please stop calling me names."

A hurtful nickname: "I can use calm words and tell a teacher." Practice: "Please use my name. I don't like that nickname."

Someone keeps taking supplies: "I can ask for them back and get help." Practice: "Those are mine. I'm going to ask our teacher to help." Do not require children to share as a way to stop mistreatment.

4 Draw and choose good • 8 minutes

Use the activity guide on page 4 and printable on page 5. Children draw a pretend situation, mark the unkind choice, and draw a helpful response. Include a boundary or a trusted grown-up when needed. Sharing is optional.

5 Talk together • 5 minutes

Choose three or four questions from page 6. Listen for: "I can choose kindness without saying that hurtful behavior is OK." Affirm thoughtful choices rather than promises never to feel angry.

6 Pray and send • 2 minutes

Use the closing prayer on page 6. Invite each child to name or point to a trusted grown-up. Send the worksheet home for a family conversation about one way to choose good this week.

For mixed ages: Younger children may point, draw, or echo "I can choose good." Older children can explain the difference between helping someone and allowing hurtful behavior to continue.

Draw a Kind Choice

Purpose: Help children replace a revenge idea with a kind action and a safe boundary. Allow about 8 minutes. Use page 5 as a copy-ready worksheet.

1 Draw an unkind choice

Say: "Draw Chatter's idea of hiding Biff's pencil, or make up another small, pretend problem. You do not have to draw something that happened to you." Younger children may dictate a few words. Avoid writing classmates' names.

2 Name the feeling kindly

Say: "When someone is mean, we may feel sad, embarrassed, or angry. God cares about those feelings. We can ask him for help before we decide what to do." Do not shame a child for wanting to get even.

3 Add the red X

Invite children to put a red X across or beside the unkind action. Explain: "This X means I choose not to pass the meanness on. It does not cross out a person, erase my feelings, or make the hurt disappear." Let children keep their picture intact by placing the X beside it.

4 Draw the good response

In the second space, draw Roger returning the pencil or another safe, helpful response. A child might draw calm words, returning a dropped item, moving away from rough play, or asking a teacher for help. Kindness does not require giving someone your possessions.

5 Practice the next step

Together say: "God, help me choose good." Invite children to complete: "I can choose good by _____." Practice one boundary: "Please stop. That is not OK." Then name a trusted grown-up who can help. Children may point instead of speaking.

Check what they understood

Ask: "What if you are kind and the other person is still mean?" Answer: "You have not failed. Move somewhere safe and tell a trusted grown-up. Keep asking for help." Ask: "Do you have to hide their things to be fair?" Answer: "No. A grown-up can help make things right."

Teacher note: Keep public examples small and fictional. If a child describes harm or repeated mistreatment, listen calmly, thank them for telling you, and follow your organization's child-protection procedures. Never make resolving bullying the child's responsibility.

05 / PRINTABLE ACTIVITY

I Can Choose Good

Name _____ Date _____

"Do not be overcome by evil, but overcome evil with good."
Romans 12:21

1 Draw Chatter's unkind idea or a pretend problem.

Put a red X across or beside the unkind action. We cross out the hurtful choice, not the person. It is OK to have hurt feelings.

2 Draw a kind action or a safe way to get help.

I can choose good by _____
_____

I can say: "Please stop. That is not OK."
A grown-up I can ask for help is _____

Say together: "God, help me choose good."

At home: Tell someone how Roger helped Biff. Practice one kind action and one way to ask for help together.

06 / DISCUSSION AND CLOSING PRAYER

Talk Together and Pray

Choose a few questions and allow time to think. Children may answer, point, draw, or pass. Use the story or pretend situations; personal disclosures are never required.

Ages 4 to 6

- What did Chatter want to hide?
- What did Roger do when Biff dropped his pencil?
- Did Roger say name-calling was OK?
- What could you say if someone called you a hurtful name?
- Which grown-up could help if someone kept being mean?

Ages 7 to 10

- Why would hiding Biff's pencil have added more hurt?
- What does "overcome evil with good" mean in your own words?
- How did Roger show kindness and set a boundary at the same time?
- If someone does not apologize or change, what safe step can you take?
- Biff said, "Sorry, Roger." What could he do next to show he means it?

Listen for: Kindness, honest feelings, no revenge, clear boundaries, seeking help, and taking responsibility. Children can choose good even when someone else keeps making wrong choices.

One last sentence

Invite children to finish: "When someone is mean, I can…" Then say together: "With God's help, I can choose good."

Closing prayer

Teacher: "You can repeat each line after me, or listen quietly."

Dear God,
Thank you for loving us.
Sometimes unkind words hurt us.
Help us choose good instead of getting even.
Give us kind words and courage to say when something is wrong.
Help us tell a trusted grown-up when we need help.
Help us say sorry and change when we hurt someone.
Teach us to care for others as you care for us.
In Jesus' name, amen.